

‘93 S/M
TAROT DECK

The
93 S/M Tarot Deck



1995

Preliminary Note¹

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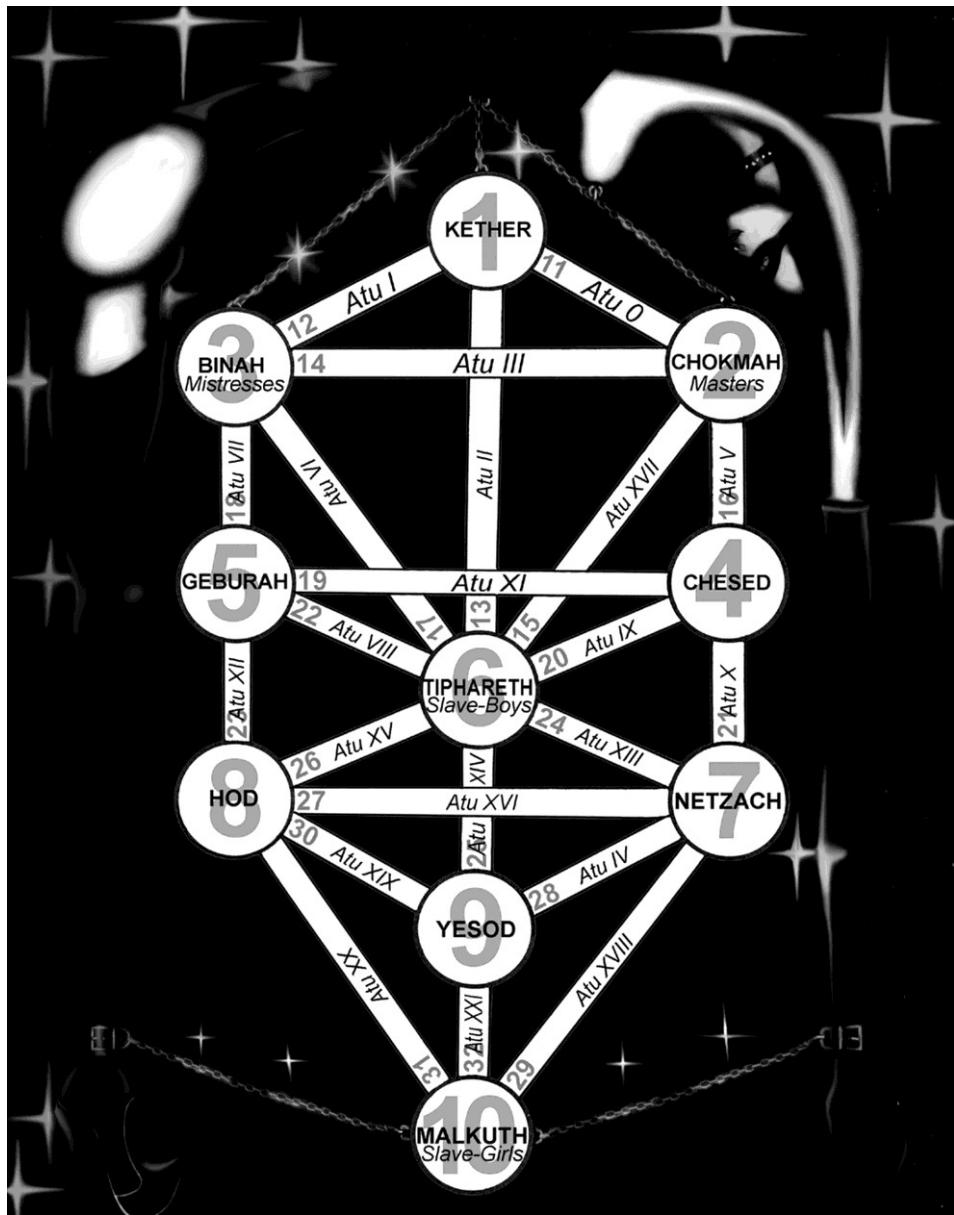
Each deck comes in its own specially designed wallet, made of supple black leather, hand-stitched, with buckle fastener, printed front and back in gold. It is a deluxe item that may well increase the cost but will undoubtedly increase admiration for the deck itself. When initially purchased, the wallet will be encased in a black latex envelope which has to be pierced before opening. But beware! There is another envelope within which contains blood (actually red dye) so as to suggest the piercing of the hymen before the virgin deck can be used. Therefore it is advisable to open it over a sink.

Each deck also contains an A3 foldout page, printed on both sides, with the qabalistic Tree of Life on one side and a list of the card titles on the other for quick reference. (See the following pages and exercises.)

There is also an accompanying booklet giving a brief introduction, the meanings of the cards, and how to use them.

¹ This page is taken from notes which were originally intended to go out with a flyer to advertise the deck. The last paragraph alludes to a booklet; the following pages of this book are taken from that booklet which was never published. The deck itself was never released due to various issues, including antagonisms with the printers, financial costs, a freak accident that ruined the finished drafts, and lastly, lack of interest. Should interest in the deck be renewed a completely revised version may be released in the future. The accompanying plates illustrate the overall look and feel of the deck and are not meant to be considered the definitive version, but rather an approximation of what it may have looked like. See also samples in the Tarot Info-Pack. More information on the circumstances surrounding the creation of the deck and the demise of the project can be found in the book *The Double Current*. (Note added start of 2019.)

The Key to the Tarot



KEY TO THE TAROT ON THE TREE OF LIFE

93 S/M DESIGNS, P.O. BOX 10, DERBY, ENGLAND, DE1 9SN

The Qabalah of the Double Current

No.	Name	English	Card	Title	Subtitle
1	Kether	The Crown	Ones		
2	Chokmah	Wisdom	Twos (& Masters)		
3	Binah	Understanding	Threes (& Mistresses)		
4	Chesed	Mercy	Fours		
5	Geburah	Severity	Fives		
6	Tiphareth	Beauty	Sixes (& Slave-Boys)		
7	Netzach	Victory	Sevens		
8	Hod	Splendour	Eights		
9	Yesod	Foundation	Nines		
10	Malkuth	Kingdom	Tens (& Slave-Girls)		
11	Aleph	Ox	Atu 0	The Biune One	<i>The Divine Androgyn</i>
12	Beth	House	Atu I	The Bisexual	<i>The Sexual Juggler</i>
13	Gimel	Camel	Atu II	The Bitch Goddess	<i>The Bastard Whore-Bred, She That Bled</i>
14	Daleth	Door	Atu III	The Mistress	<i>She Who Must Be Obeyed</i>
15	He	Window	Atu XVII	The Warrior	<i>The Destroyer of False Belief</i>
16	Vau	Nail	Atu V	The Bondage Master	<i>Ruler of the Arts of Bondage</i>
17	Zain	Sword	Atu VI	Self-Love	<i>Union of self & the Self in Self-Love</i>
18	Cheth	Fence	Atu VII	The Slave Chariot	<i>From Slavery to Infinity</i>
19	Teth	Snake	Atu XI	Libido	<i>The Sex-Principle</i>
20	Yod	Hand	Atu IX	The Solitary	<i>The Great Magickal Retirement</i>
21	Kaph	Palm (of hand)	Atu X	Weals of Love	<i>The Physiology of Pain, the Psychology of Pleasure</i>
22	Lamed	Ox-goad	Atu VIII	Inbetweeness	<i>The Precarious Pathway</i>
23	Mem	Water	Atu XII	The Hanging Man	<i>The Suspension of False Belief</i>
24	Nun	Fish	Atu XIII	Death	<i>The Permanent Change of Consciousness</i>
25	Samekh	Prop	Atu XIV	The Middle Way	<i>The Rendezvous of Extremes</i>
26	Ayin	Eye	Atu XV	Pansexuality	<i>The Nu-Eros</i>
27	Pe	Mouth	Atu XVI	The Dungeon	<i>The Playspace of Dreams</i>
28	Tzaddi	Fish-hook	Atu IV	The Master	<i>The Reconciler</i>
29	Qoph	Back (of head)	Atu XVIII	Moon-Juice	<i>The Sacred Sanguine Flow</i>
30	Resh	Head	Atu XIX	Phallic-Fire	<i>The Wingéd Secret Flame</i>
31	Shin	Tooth	Atu XX	The Fantasy	<i>Exploration of the Self</i>
32	Tau	Cross	Atu XXI	The Scene	<i>Contacting Reality</i>

THE 93 S/M TAROT DECK

The best way to understand how this pack of cards works is through good practical use. We recommend at first just flicking through them and getting to know each card, approaching the deck with an open mind and dropping all associations which may have been learnt from other decks. Once you are familiar with each card then attempt some of the exercises given below. Only brief meanings are given here. For fuller explanations see our forthcoming title *Black Leather Bible* where the cards and their meanings are given in greater depth.² The 93 S/M Tarot Deck is intended to be used in conjunction with that book.

This deck is dedicated to Nuit, the goddess of Blackleatherspace. As it is written in *Black Leather Bible*:

'Above the intense pleasure is
The leather-clad body of Nuit;
She bends down to give ecstasies
To the ardent devotees of Hadit.
The Risen Phallus, the Swollen Kteis
Are hers, O Warrior, yea beyond price.'

Always dedicate each reading or working to her beforehand.

How to use the 93 S/M Tarot Deck

Take out the pack of cards from their specially designed wallet and make sure they are in numerical order. The first cards, running from 000-XXI, are called Trumps (or Major Arcana) and the smaller cards, featuring Masters/Mistresses/Slaves, are the Court Cards of the Minor Arcana. You should then have some numbered cards running from Ones to Tens.

Now take out the leaflet 'The Key to the Tarot on the Tree of Life' from the back of the wallet and fold it out flat so you have before you the diagram of the Tree. You will see that each of these cards can be assigned to the Tree. The Ones belong to the highest sphere we call Kether. It is the first point of emanation from which all creation springs. This emanation proceeds down the Tree through the subsequent nine spheres and finishes at the tenth sphere, Malkuth, our physical plane which we will identify as Earth. It is the grossest plane, the total opposite of Kether, the subtlest plane. The power behind creation diminishes the further it descends down the Tree. Likewise the power of the numbered cards also diminishes. Thus a few Ones in your hand will indicate a strong influence, whereas Tens will indicate a weak influence. So the higher we go up the Tree the closer we come to the source

² This was never published. It exists in fragments only. See the book *The Double Current*.

of the power, passing through each sphere on the way up.

These spheres are connected by paths. Each path is numbered and has certain attributes and qualities influenced by its connection to each sphere. All of the Trumps can be assigned to a path, except the first two which belong outside of the Tree and beyond it, for the card numbered 000 is the void from which all creation sprang. It has no qualities or attributes. The second card, numbered 00, symbolises the womb of creation which then gave birth to Kether. So put these two cards above Kether and the other 22 cards on the paths—as indicated—so that Atu 0 is on path 11, Atu I is on path 12, etc. You will also notice that the remaining cards can be placed on the Tree, the Masters being assigned to the second sphere (Chokmah) and the Mistresses to the third sphere (Binah). This is because Chokmah represents the head of the masculine pole (or right hand column on the Tree) and Binah represents the head of the feminine pole on the left. Their interaction and influence produce the two following middle spheres, Tiphareth and Yesod, the former pertaining to the Slave-Boys, the latter to the Slave-Girls.

Once all the cards have been placed on this diagram you should get a better idea of what each then represents. Try to memorise this arrangement for future reference as if it were a road map of your home town. Do not worry about the meaning of each sphere or path at the moment, which will be discussed later in *BLB*. Just remember the names and the numbers.

The best way to look at it is if you are a Master/Mistress then you are already high up the Tree, and your dominion is everything below your sphere. But if you are a Slave-Boy/Girl then you are lower than a Master/Mistress and it is incumbent upon you to make your way up to your idealised peers. On the other hand, if you are only starting out and are new (what we call a neophyte) to the scene then you are on the lowest sphere and you have a long way to go. Basically, the aim is get to the top of the Tree; Kether is your destiny. But between Malkuth and Kether there are a lot of lessons to be learned, many trials, tribulations and ordeals to overcome. It could be a lifetime's journey; Rome wasn't built in a day, nor will you become a Master/Mistress overnight. You should always be looking above your station, and make every attempt to proceed up the Tree. This way of progression we call the 'Path of Initiation.'

Bearing the above in mind here follows the meanings of the cards.

The Major Arcana

000.	No-Thing	The void, the unmanifest, before creation, chaos, etc.	
00.	The Ain	The womb, birth of the universe, advent of a new era, etc.	
	MEANINGS:	Positive	Negative
0.	The Biune One	Spirituality, spontaneity, wisdom, purity, innocence	Childishness, immaturity, folly, regression, impulsiveness
I.	The Bisexual	Enterprising, skilled, quick witted, charmer, cunning, adaptable, versatile	Lack of will, inert, myopia, deceit, self-deception, beguilement
II.	The Bitch Goddess	Intuition, understanding, devotion, inspiration, ecstasy, experience	Falsity, cruelty, callousness, selfishness, emotional instability, over-attachment, sentimentality
III.	The Mistress	Power, trust, loyalty, fealty, benevolence, chastity, courage, independence	Tyranny, abuse, usurpation, cruelty, mistrust, arrogance
IV.	The Master	Self-control, power, mastery, strength, adept, authority	Weakness, sadism <i>per se</i> , cruelty, fanaticism, megalomania
V.	The Bondage Master	Teaching, knowledge, wisdom, learning, ecstasy, endurance, patience	Restriction, immobility, frustration, rigidity, slavery, inertia
VI.	Self-Love	Love, devotion, worship, reverence, selflessness, joy, ecstasy	Narcissism, ego-inflation, egotism, self-aggrandisement, vanity, selfishness
VII.	The Slave Chariot	Mobility, progression, travel, will-power, motivation	Stagnation, sterility, retardation, regression, obstruction, dissipation
VIII.	Inbetweenness	Balance, equilibrium, harmony, justice, truth, integrity	Injustice, unbalance, biasness, prejudice, intolerance, pantaphobia, discrimination
IX.	The Solitary	Withdrawal, contemplation, relaxation, self-examination, introspection, revelation	Self-imposed exile, reclusiveness, isolation, alienation, rejection
X.	Weals of Love	Ecstasy, enlightenment, epiphany, revelation, motion	Suffering, punishment, torture, immobility, stagnation
XI.	Libido	Strength, fortitude, lust, eroticism, gratification, desire, passion, arousal	Impotence, sterility, weakness, frigidity, corruption, turpitude
XII.	The Hanging Man	Openness, flexibility, patience, intuition, loss of ego, temporary suspension	Overwhelming of ego, rigidity, inertia, suffocation
XIII.	Death	Change, transformation, end of an era, the beginning of a new phase, transition	Reluctance to change, clinging to old beliefs, refusal to let go, loss of faith
XIV.	The Middle Way	Realisation, transmutation, reconciliation, mutual accord, balance, union	Antagonism, strife, hardship, discord, quarrel, opposition, stalemate
XV.	Pansexuality	Freedom of expression, lack of restriction, unconditioned sexual response, openness	Restriction, neurosis, emotional hang ups, thraldom, bondage
XVI.	The Dungeon	Therapy, self-exploration, play, freedom of expression	Incarceration, perversity, detachment from reality, delusion

XVII.	The Warrior	Analysis, accuracy, valour, perspicacity, vision, courage,	Myopia, spiritual blindness, fear, clinging to falsity, dullness
XVIII.	Moon-Juice	Desire, wishful thinking, dreams, ambition, fulfilment, intuition, reverie	Illusion, lies, deception, glamour, bewitchment, insomnia
XIX.	Phallic-Fire	Fertility, joy, hope, splendour, glory, resurrection, erection	Impotence, sterility, frigidity, stagnation, loss of virility, penile dysfunction
XX.	The Fantasy	Vision, truth, potentiality, satisfaction, attainment	Loss of reality, failure, lack of vision, short-sightedness, undefined goals
XXI.	The Scene	Gregariousness, socialising, friendship, the beginning of a journey or relationship	Ostracism, failure to connect, anti-social, dead end

Minor Arcana: The Court Cards

Whips

TRAITS:		Positive	Negative
Master	Will to Dominate	Activity, drive, determination, ambition	Impulsive, compulsive, cruel, autocratic, ruthless, overbearing
Mistress	Will to Humiliate	Defiant, passionate, tolerant, but provoked easily	Cruel, domineering, power crazy, sadistic, dictatorial
Slave-Boy	Will to Serve	Young, keen, enthusiastic, willing to face ordeals	Rash, impudent, disobedient, untameable, unwilling to serve
Slave-Girl	Will to Please	Young, attractive, supple, controllable, hedonistic	Prone to tantrums, refusal to follow orders, erratic, feckless

Slings

TRAITS:		Positive	Negative
Master	Desire for Ecstasy	Sensuous, hedonistic, passionate, loyal	Shallow, superficial, false, emotionally unstable
Mistress	Desire for Love	Receptive, understanding, sensual, sensuous, voluptuous, hedonistic	Neurotic, unstable, liable to emotional outbursts, undependable
Slave-Boy	Desire for Rebirth	Handsome, sensitive, articulate, sincere	Volatile, suggestible, abusive, shirker, prone to depression
Slave-Girl	Desire for Life	Soft, beautiful, dreamy, sensitive, gentle, romantic	Selfish, spiteful, pompous, over-dependent, indolent

Chains

TRAITS:		Positive	Negative
Master	Need to Rule	Strong, resourceful, reliable, physically perfect, enduring, masterful, steadfast	Brutal, overbearing, brash, bully, ill-mannered, uncouth, a user

Mistress	Need to Lead	Very physical in lovemaking, nurturing, patient, tolerant, affectionate	Querulous, termagant, molly coddler, bibulous, over-affectionate, obstinate
Slave-Boy	Need to Progress	Loving, affectionate, courageous, an achiever, dependable	Idle, lazy, lethargic, loafer, easily distracted, volatile, docile
Slave-Girl	Need to Develop	Flexible, loving, sensuous, down to earth, childlike vivacity, <i>joie de vivre</i>	Immature, dull witted, petty, moody, shy, ignorant, unyielding, spiteful

Knives

TRAITS:		Positive	Negative
Master	Knowledge of Reason	Intelligent, sharp, keen, reasoning, perspicacious, rational, logical, pragmatic	Over-intellectualises, blunt, cloudy judgement, confused, slow-witted
Mistress	Knowledge of Thought	Reliable, independent, perceptive, calculating, decisive, confident	Cold, harsh, deceitful, cunning, manipulative, sly, malicious, snide
Slave-Boy	Knowledge of Self	Loves to learn, intellectual, well-educated, openness of mind, articulate, sharp	Slow, unyielding, inflexible, poor planner, conditioned, empty-headed
Slave-Girl	Knowledge of Things	Adaptable, quick, cautious, clever, adroit, astute, practical, good planner	Vapid, vexatious, slow, torpid, gullible, impractical, inert, inactive

Minor Arcana: The Small Cards

Whips

MEANINGS:		Positive	Negative
1	Domination	Authority, respect, worthiness, adeptship, devotion, rule, dominion	Tyranny, control, exploitation, bullying, subjugation, ego-inflation
2	Power	Power (magickal), control, manipulation, drive, determination, ambition	Weakness, abuse, dissipation, sterility, lack of motivation, a burning out phase
3	Victory	Balance, strength, valour, firmness, control, creativity	Destructive, lopsidedness, weakness, cowardice, inertia
4	Mastery	Control, empowerment, non-attachment, subjugation	Slavery, impulsiveness, lack of control, discord, strife
5	Authority	Will to fight, struggle, defiance, unyielding, rebellion, steadfastness	Aggression, aggravation, contempt, anarchy, coercion, provocation
6	Surrender	Rest, capitulation, recuperation, relaxation	Stagnation, inertia, apathy, lethargy, no conviction, immobility
7	Dissipation	Will in abeyance, non-movement, consolidation	Defeat, opposition, struggle, weakness of will, motiveless
8	Torture	Strength through endurance, resistance to pain, toughness	Self-torment, uncontrollability, wild abandonment, futility

9	Slavery	Willing to serve, respectful, desire to please, servitude, kowtowing to authority	Subjugation, incarceration, restriction of will, confinement
10	Submission	Submission, satisfaction, capitulation in servitude, resignation, final resolution	Servility, negation of power, torment, weakness, frivolity

Slings

	MEANINGS:	Positive	Negative
1	Ecstasy	Catharsis, ego-loss, transcendence, cosmic consciousness	Ego-Inflation, narcissism, arrogance, purgatory
2	Joy	Bliss, love, orgasmic and/or oceanic feelings	Delusion, self-deception, selfishness
3	Elation	Epiphany, intuitive understanding, sensitivity	Gross sensuality, premature ejaculation, morbidity
4	Pleasure	Hedonism, sensuality, carnality, delights of the flesh	Nymphomania, masturbation over copulation
5	Contentment	Satisfaction, happiness, equanimity, harmony	Indulgent, temperamental, lazy, hopeless
6	Complacency	Acquiescence, agreeableness, calmness	Wallowing, sentimentality, careless abandon
7	Dissatisfaction	Unhappiness, sadness, regret, insatiable appetite	Self-contempt, hatred, loathing, anger
8	Depression	Dark night of soul, purgation, loss of desire	Dejection, feeble, loss of soul, lack of faith
9	Sorrow	Melancholy, brooding, spiritual malaise	Dolefulness, wounded pride, despair
10	Pain	Pain (liberating), soul-cleansing, relinquishing, cathartic	Misery, anguish, suffering, guilt

Chains

	MEANINGS:	Positive	Negative
1	Liberty	Unbound, liberated, openness	Closed, caught, stuck, rat-trap
2	Freedom	Mobile, unrestricted, travel	Limited, immobility, powerlessness
3	Wealth	Money, good fortune, safe investments	Poverty, unworthiness, valueless
4	Independence	Maturity, growth, movement	Immature, stubborn, refusing to bend
5	Restriction	Tight, developed, bounded	Loose, no morals, lacks cohesion
6	Frustration	Inaction, stamina, determined but powerless	Restlessness, weariness, lethargy
7	Immobility	Unmoving, restless, lacks staying power	Fatigue, tiredness, poor health
8	Fear	Fright, horror, anguish, limitation	Cowardly, feeble, futile, ill-prepared
9	Failure	Unsuccessful, missed the mark, goalless	Easily misled, beguiled, duped
10	Bondage	Stuck, confined, trapped, struggling	Self-destructive masochism, having a deathwish

Knives

	MEANINGS:	Positive	Negative
1	Concentration	Unity of thought, conclusion, inspiration	<i>Idée fixe</i> , fixation, compulsion
2	Duality	Self-awareness, rationality, introspection	Narrow-mindedness, occlusive
3	Division	Analysis, hypothesis, insight	Rigidity, tension, self-deception
4	Thought	Positive thinking, understanding, awareness	Nebulous or woolly thinking, retarded
5	Fragmentation	Breaking outmoded patterns, expansion	Anxiety, over-curious, trepidation
6	Doubt	Unsure, inconclusive, non-judgemental	Mental eruption, upheaval, schizophrenia
7	Indecision	Indeterminate, dubious, non-agreement	Inconsiderate, bad judgement, error
8	Uncertainty	Lacking evidence, hypothetically unsound	Mental apathy, wallowing, blunt
9	Muddle	Chaos, mess, mystery, unknowable	Doubts own conclusions, lacking conviction, uncertainty
10	Confusion	Madness, insanity, incoherence	Paranoia, suspicion, conspiratorial beliefs

Exercises to Aid & Develop the Understanding

To have a better understanding of the deck carry out the following exercises.

Exercise One

Leaving aside the first two cards, take the Trump cards and arrange them in numerical order on a plain flat surface from left to right so that you start with Atu 0 and end with Atu XXI.

Now look at each one and figure to yourself what kind of connection there is between the cards. Is there a story here? Are they like the chapters of a book? What does the story tell you?

There is a linear progression of one card to the next, a series of steps on the path of initiation. If read left to right then we start with the highest initiation, that of the Biune One who has perfected himself through trial and ordeal. This being (who we will for convenience refer to as male) has united within himself all opposites to the point where they have been cancelled out. He is neither male nor female but both and none at the same time. He has reached the pinnacle of perfection as the Divine Androgyne. You too should seek to be as perfect as him. Thus we could say that the first card is the last stage of initiation, and the last card is the first stage on the path, the last card being the Scene. This is where we make contact with the Double Current, it is how we enter into the world of fetishism, S/M, magick, etc., by meeting others, making contacts, joining groups, participating in the scene, and, like the four doors we have to choose from, we can experiment and eventually find our path. Some may be drawn to Knives for they operate from an intellectual centre. Others may find they are more suited to Slings because they are in touch with their emotions. Someone who follows the way of the Whip could be driven by will and wish to exert his authority over others. Somebody may find they are experts at controlling people. Therefore their path would be Chains. Read the cards along these lines. Understand each one presents a different aspect of the way of initiation.

Exercise Two

Separate the Court Cards from the rest of the deck. Spread them out in the following order: Whips, Chains, Knives and Slings. Put the card of Masters at the top, the Mistress card beneath that, then the Slave-Boy and Slave-Girl beneath the first two so you have a row of Masters, a row of Mistresses, and the slave cards at the bottom. When scanning left to right, with the Master of Whips first and the Master of Slings last, which card do you relate to more than the most? It does not matter if you are male or female, but you may find

one of these cards grabs you and you feel an affinity with it. Put that one to the side, then move down to the next row, the Mistresses. Again, look at each one in turn and decide which one grabs you. It may be aesthetically or intuitively, it does not matter, just select one and put it on the side. Do the same for the slave cards so you end up with four cards separated from the rest. It is negligible if they all belong to the same suit or not. What we are trying to establish here is your orientation. Do you feel powerful like a Master of Whips, or are you new and inexperienced? In which case you may feel like a slave. Do you wish to be like a Master or do you feel like a slave? Note your own inner response and think about it for awhile.

As a game, place all the Court Cards face down and ask your partner to select one. If it is a Master/Mistress card then he/she will be in charge of the night's proceedings. If a slave card, then you will be in charge. Say, for example, you are experimenting with your wife. She picks the Slave-Girl of Chains card. This will mean she is to be tied as a slave to the bed and you will have complete mastery over her until she gives the safe word. Or if she were to pick the Mistress of Whips card, then she is in charge and you are the slave; she can beat you till you give the safe word. Remember, this is just a game, but it is useful for discovering inner strengths and weaknesses.

Exercise Three

Go to the last untouched cards. They should all be the Small Cards. Arrange them so that the first pile is Whips, the second Chains, the third Knives, and the fourth Slings. With the first pile arrange them according to the Tree of Life layout so that the One is at the top (Kether), the Two is slightly below on the right hand side (Chokmah), the Three parallel but on the left (Binah), etc., until you come all the way down to the bottom with the Ten at Malkuth. Now understand how this arrangement works. The last card, the Ten of Whips, is entitled *Submission* and features a slave kneeling and kissing a whip. Nine more whips are on the rack behind her. The top card, the One of Whips, is entitled *Domination* and features a dominatrix with a slave licking her boot. She stands proudly with a whip in her right hand, defiant, resilient, and resourceful and looks like she can beat the crap out of anyone. What is the difference between the two? Well, the One has mastered her will. She is in total control of her own innate power, that power which resides at the highest level. You could say her personal will has been aligned with the universal will. The other one, the Ten, shows complete subjection. She is on the other end of one whip; there are nine more to go before she learns to love the whip, embrace the whip, recognise the whip is the master, and that she is slave to the whip. Where do you stand on this path? Is it at the top or at the bottom? Do you have a will? Is it strong? Can you subject others to your will? Or are you a slave to theirs?

Now take the next pile and do the same layout. Look at each in turn and

understand how they relate to one another. The path of progression is of a descending scheme of things so that the bottom card is always weaker than the ones preceding it. The top card is the ideal. It is where we all want to be, but do we have it in us to make it all the way?

Do the same for the other two piles and lay them out separately, examining each in turn and understand the order of progression. This will give you some indication as to how these cards work. Then you can move onto actually using them.

As a game, shuffle all the cards and ask your partner to pick one. Which ever is picked will be the theme for the night and form the structure of the rite. Say he/she picks a card from the Chains suit and it is a nine. So tonight's proceedings will have a bondage-theme and a heavy one as it is a low card.

Exercise Four

Examining all the suits, which cards do you feel an affinity with? Which suit do you think is inimical to another suit? If so which one and why? Which do you feel is more powerful? If pitched against another suit, which would win? This is rather like playing the paper/scissors game. A knife can cut a sling but can it cut a chain? A chain can break a knife but can it damage a whip? A sling can take the weight of a chain but can it feel a whip? And so on.

The whole point of this exercise is to get you thinking that whatever there is in the world it can be subsumed under one of these weapons, remembering that each one is assigned to an element, and according to the ancient philosophers the world is made from these four elements. They constitute the entire universe.

Exercise Five

Picking up the Major Arcana again, understand each one represents a magickal formula, based on its inherent meaning and the path it is ascribed to. These formulae are as follows:

1. Atu 0 = Ecstasy/transcendence
2. Atu I = Transsexualism/role playing
3. Atu II = Goddess worship
4. Atu III = Fem-dom
5. Atu IV = Knowledge
6. Atu V = Bondage/mummification
7. Atu VI = Narcissism/self-love
8. Atu VII = Projection
9. Atu VIII = Annihilation of opposites through equilibrium
10. Atu IX = Meditation/encasement/sensory deprivation

11. Atu X = Flagellation
12. Atu XI = Kundalini
13. Atu XII = Ritual hanging/inversion (formula of the bat)
14. Atu XIII = Near death experience, self-induced
15. Atu XIV = Body piercing/scarification
16. Atu XV = Pansexualism
17. Atu XVI = Entombment/deprivation
18. Atu XVII = Scarification
19. Atu XVIII = Menstrual or lunar workings/witchcraft/sorcery
20. Atu XIX = Auto-eroticism
21. Atu XX = Dreaming true
22. Atu XXI = Fetishism *per se*/exhibitionism

Have you practised any of these or all of them? Which ones have you excelled at? Which ones have you not tried? Have you tried any? If not, then act them out in fantasy and see where they take you.

As a game, in your temple or dungeon, place all of these cards face down and ask your partner to choose one. The one selected will be the one you work with that night. If it is inconvenient, say you pick Atu XVIII, but your partner is not having her period, then select a night when she will be. Then try another one, and so on, till all of these have been worked with. But remember, your temple or dungeon is your playspace of dreams where you can act out your fantasies, all the while making sure there are safeguards in place and the safe word is established well beforehand.

Exercise Six

When you are alone and have some time to yourself select a card, preferably a Trump. Look at it. Examine it in detail. Familiarise yourself with it so that with the eyes closed you can build a mental picture of it. Now relax, close your eyes and place the image before you as if it were a door. Now project through it. See yourself going through the door and explore what is on the other side. If you have not done this before, then this will be your first exploration of Blackleatherspace. See what images the card brings to mind. Then close this practice by returning to your body, back through the door, and 'wake' yourself up with a loud clap. Make any notes that seem fit upon your return, then try another card the following night, and so on till they have all been explored in this way. Don't think, 'I didn't really go through that door. It was just my imagination.' The time to test that is later, preferably when you have mastered this technique. If you are a slave studying at the feet of a Master, ask him if any spontaneous images you saw were comparable to his.

Exercise Seven

Go through all the Court Cards and select a character in the card you would like to identify with. If you are male and feel slightly weak but wish to be a Master, then perhaps you would pick the Master of Chains card. Sit in a comfy chair and examine the picture, concentrate on it until you can picture it clearly in your mind, as in the previous exercise.

Whereas the last exercise involved projecting into a space, this time we are going to become that space. So put the card down and imagine you are the character in the picture. Coincide his body with yours. It may help, if he is standing, that you stand as well. With the Master of Chains, see yourself as him. Imagine having his biceps and that you are flexing them. Imagine you are wearing his cap and eye patch. Imagine you have the same tattoos. Try to make this identification so real that you become him. In fact you are him. You can break chains made of the toughest steel. You can destroy all illusions. You have your own dungeon, just like the one in the picture. You rule this space. It is where you work and have your being. This is the centre of your universe. You can do anything you want here ... let your imagination run wild, giving it free reign, and then drop it, come back to reality and open your eyes. Ask yourself how it felt being that person? Even though it was on an imaginary level, did you feel as strong as him? Did you connect in any way on a deeper level with your psyche? Remember, these are archetypes we are working with. They are not real people, although there may be people out there who conform to that type very closely. What we are trying to do here is connect with deeper levels and find the archetype within so that it can be manifested in full through your being. This is how we tap into deep layers of the unconscious; we connect with potentials within us and in that way we realise who we actually are. If we feel far removed from that type, then we can consider it is not us at present, but actually represents the ideal we are aiming towards.

Do the same with another card, this time one of the Trumps. Say you are feeling spiritually inert, you can't move as if some great weight is on your person. Then select Atu XIII (Death). You are going to take on the god-form of the man on the cross. Lie down on the floor and stretch your arms out as if they are bound to a cross. Close your eyes and imagine you are in the middle of the desert. It is hot and the sun is beating down on your naked body. You can't move because it feels like the weight of the world is bearing down upon you. Your flesh is pierced with hooks tearing into it and pulling at it from all directions. A rubber bag is over your head. You can't see. You can't hear. You can barely breathe. All you can smell is hot rubber as it is being heated up by the sun. It is stifling, suffocating. The stench is unbearable. Then you feel something pecking at your skin, perhaps a large bird of prey, or a vulture. It is nibbling at your body but you are still alive—just. Continue this fantasy. It is an excellent antidote against spiritual inertia or malaise, but only if felt to

the full, on a deep level, as if you were Christ himself hanging on the cross of suffering and you had taken on all the sins of the mortal world. Then see how you feel afterwards. Did it feel cathartic as if you had been through an incredible experience like a spiritual rebirth? If not, try again, and do it until the weight you felt on your shoulders has been lifted.

Exercise Eight

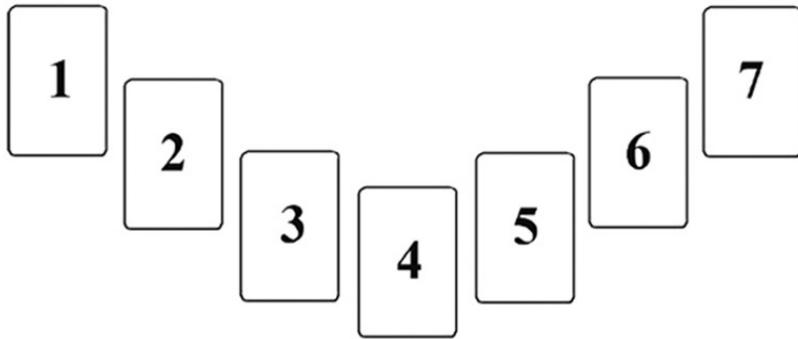
This is not so much an exercise but a practice. It the one usually associated with the tarot; divination. Everyone thinks tarot cards can tell you your fortune, but it is a bit more complicated than that. The way to look at this practice is the deck of cards we call the tarot is really a mirror, a mirror into your soul, if you like. What they tell us is what we know about ourselves but on a deeper level. What actually takes place in a reading is that we are allowing the unconscious to speak to us. It is mediation *per se*, for the unconscious knows everything. We are communicating with it through the use of the cards by the way they fall. We could use the term 'coincidence' for how the cards are dealt, but a more preferable term is 'synchronicity' for it means there are definite forces at play which enables the cards to be dealt in a certain way, giving some meaning or bearing on an aspect of our lives.

In a traditional reading, you tap the cards at the start of the divination and call on your Holy Guardian Angel (a personification of the unconscious) for his aid. Or simply think of yourself as a channel for the forces of the universe to work through when dealing out the cards. Either way, we usually find the cards do in fact tell us something; we can derive some meaning from them because of the spread. Two spreads are given here; the traditional one and a new one developed specifically for this deck.

The Mundane Spread

This is used when an answer to a question is required. It could be for you or somebody else personally known to you. Either way both are here referred to as the querent.

If you have not done so already, remove cards Atu 000 and Atu 00. Shuffle the deck thoroughly, perhaps allowing for an occasional inverted card. Whilst shuffling try to be absent as if you are not consciously controlling the cards or manipulating them in any way. Do this with the eyes closed. It should be second nature like you've done it a thousand times before. Concentrate on the question whilst shuffling. If it is for you then imagine yourself in that scenario. If it is for another person, then see that person with your mind's eye. When it 'feels' right stop shuffling the cards and place them as follows:



1. Past influences: influences which have led to the present situation.
2. Present position: the current predicament which may be affecting the querent.
3. Future trends: the tendencies of the path being followed at present.
4. Best policy: the wisest course of action to take (as advice only).
5. Immediate influences: this includes the attitudes of those around the querent.
6. Immediate obstacles: the querent's hindrances which may be affecting him.
7. The result: probable result should the advice given be acted upon.

When carrying out the reading do not analyse the cards but rather use intuition or a feeling to interpret them. Usually there is an accompanying feeling of rightness when the cards are laid out as if they have struck a chord. Familiarity over time will make this spread easier; the more practice the better the interpretation.

We now give a unique spread.

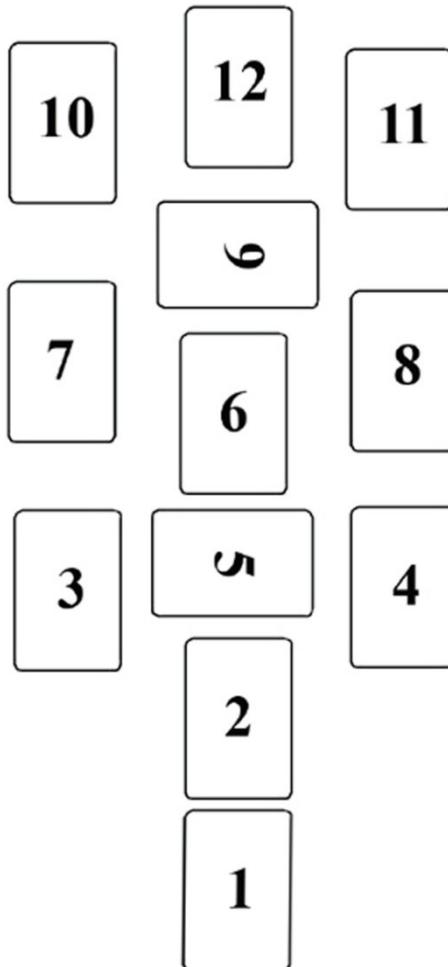
The 93 S/M Tarot Spread

This has been specifically designed for our cards. It covers all aspects but is best used solely for your own personal queries.

At first it may seem time-consuming, but after a few goes it will come more easily. It is also good for understanding the Qabalah and how the Tree of Life works, and its relationship to the tarot. (It may help to get out the diagram of the Tree again so you can see where each card is assigned.)

Choose a signifier (a card which represents you). Place it face up in the centre (as in no. 6). Shuffle the cards as before. You could perhaps be thinking of a question like, 'What's going on in my life at the moment?'

Dealing from the top, place 11 cards in the order of the diagram as below, ensuring cards 5 and 9 are not neglected. Interpret the cards in this fashion:



1. The present: where you are at, with its advantages and disadvantages.
2. The fantasy: where you would like to see yourself going.
3. The teacher: what lessons you need to learn.
4. The lover: your relationships, emotional attachments, etc.
5. The lesser divide: present obstacles (real or imaginary).
6. The self: the signifier upon which the whole reading is based.
7. The destroyer: any negative or harmful influences.
8. The benefactor: any positive and beneficial influences.
9. The greater divide: future obstacles.
10. The arbiter: how your will is shaped by expectations.
11. The will: your drive, ambition, motivating force.
12. The goal: your highest aspirations.

As in the diagram, cards 5 and 9 are laid sideways and therefore cannot be read with positive or negative meanings. They can only be read as ill-dignified.

First look at which cards predominate. Are they high cards or low cards? High cards suggest a strong influence. Also, what suit predominates? A majority of Whips suggest a good underlying drive. A majority of Slings suggests strong emotional attachments. A majority of Chains suggests hindrances, obstacles, hang ups, etc. A majority of Trumps suggests those areas that need to be looked at. A majority of middle cards suggest non-movement. A majority of low cards suggests lack of energy, drive, etc. A majority of Court Cards suggest people who may be close to you or are influencing you in some way.

As an example, we will look at this spread:

1. Five of Whips
2. Slave-boy of Chains
3. Four of Knives (reversed)
4. Two of Whips
5. Three of Chains
6. Master of Whips
7. Seven of Chains
8. Mistress of Whips
9. Nine of Chains
10. Three of Slings (reversed)
11. Five of Slings (reversed)
12. Five of Knives

The interpretation would then run along these lines:

Note the complete absence of Trumps. This would suggest there are problems in the querent's life which are practical. The Fives suggest lack of power or volition, especially at 12 as that should really be a high card as it pertains to his goal. Perhaps he does not possess much ambition or drive. Three reversed cards is not a good sign either. This suggests emotional difficulties which may be hampering his progress. This may also be affecting his ambition in some way.

His present position is one of inertia, not really getting anywhere, perhaps going round and round in circles. The preponderance of Whips suggests he has drive but it is latent and is not fully manifest, therefore he may never become a Master of Whips. He is also inclined to over-fantasise and is not really in touch with reality. His plans have yet to come to fruition. Perhaps he did not plan enough in advance. He has a liking for power but it seems to be in an immature kind of way. This may be the cause of his problems and why he is not progressing. His present obstacle also seems to

be lack of money. The signifier he has chosen for himself is not backed up by the other cards. This seems to be a gross over-idealisation of how he sees himself. His lack of mobility is also holding him back. Another thing is the lack of a beneficial influence in his life, perhaps a Mistress who could work alongside him. This would help to boost his power. She would enable him to mitigate his emotional hang-ups and free up his inner energy. Perhaps then he would become a Master. At present he is doomed to failure; something needs to be changed soon otherwise he will find himself in the same position a year later.

To sum up: although he is destined for greater things there are aspects in his life which are absent. These need to be rectified before he can make any progress. The presence of a Mistress will certainly boost his prospects.

This was a very cursory reading, but gives the gist of how such a spread can be interpreted. It would be advisable to carry this one out at least once a month to check one's progress.

Although this is only a couple of spreads, there are others which can be used for this deck. Find out which works best for you through personal use.

For more information contact us at our usual address.

Note: It is not necessary to wrap your deck in silk, as some prefer to do. The leather wallet provided should be sufficient as an insulator. However, what we would suggest is you alone use your deck and nobody else, nor allow others to touch your cards. If they are used exclusively by you then they will retain your psychic energy, and this adds to the 'sacredness' of your deck and helps to maintain a link with them. This has little to do with magick as such, but if like me you prefer to use your own golf clubs and don't like anybody else using them, then you should treat your tarot deck in the same way.

Major Arcana (a selection)
Trumps—Atu 0—The Biune One



Major Arcana (a selection)
Trump—Atu 1—The Bisexual



Major Arcana (a selection)
Trumps—Atu 2—The Bitch Goddess



Major Arcana (a selection)
Trump 3—The Mistress



Major Arcana (a selection)
Trumps—Atu 4—The Master



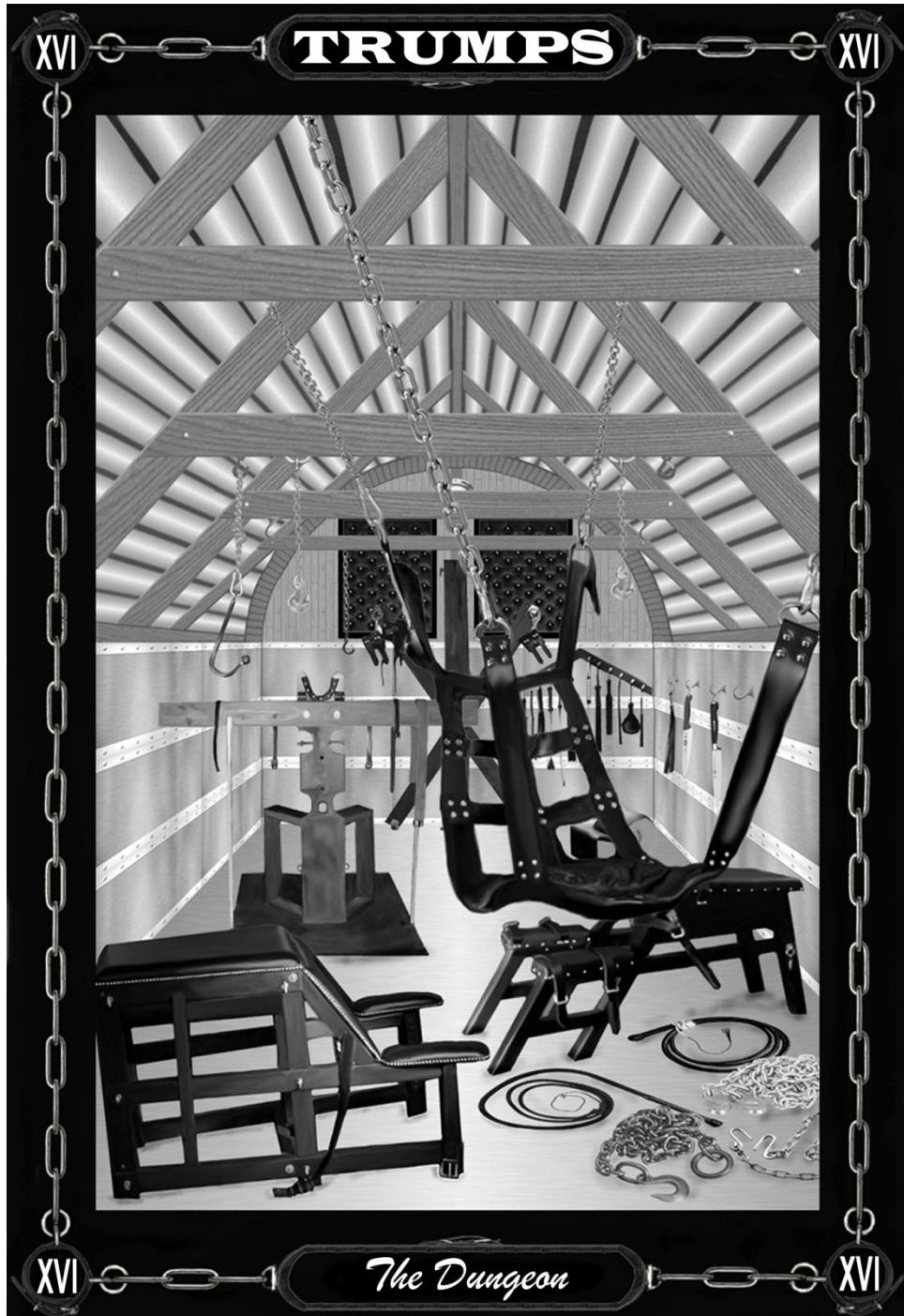
Major Arcana (a selection)
Trumps—Atu 7—The Slave Chariot



Major Arcana (a selection)
Trumps—Atu 15—Pansexuality



Major Arcana (a selection)
Trumps—Atu 16—The Dungeon



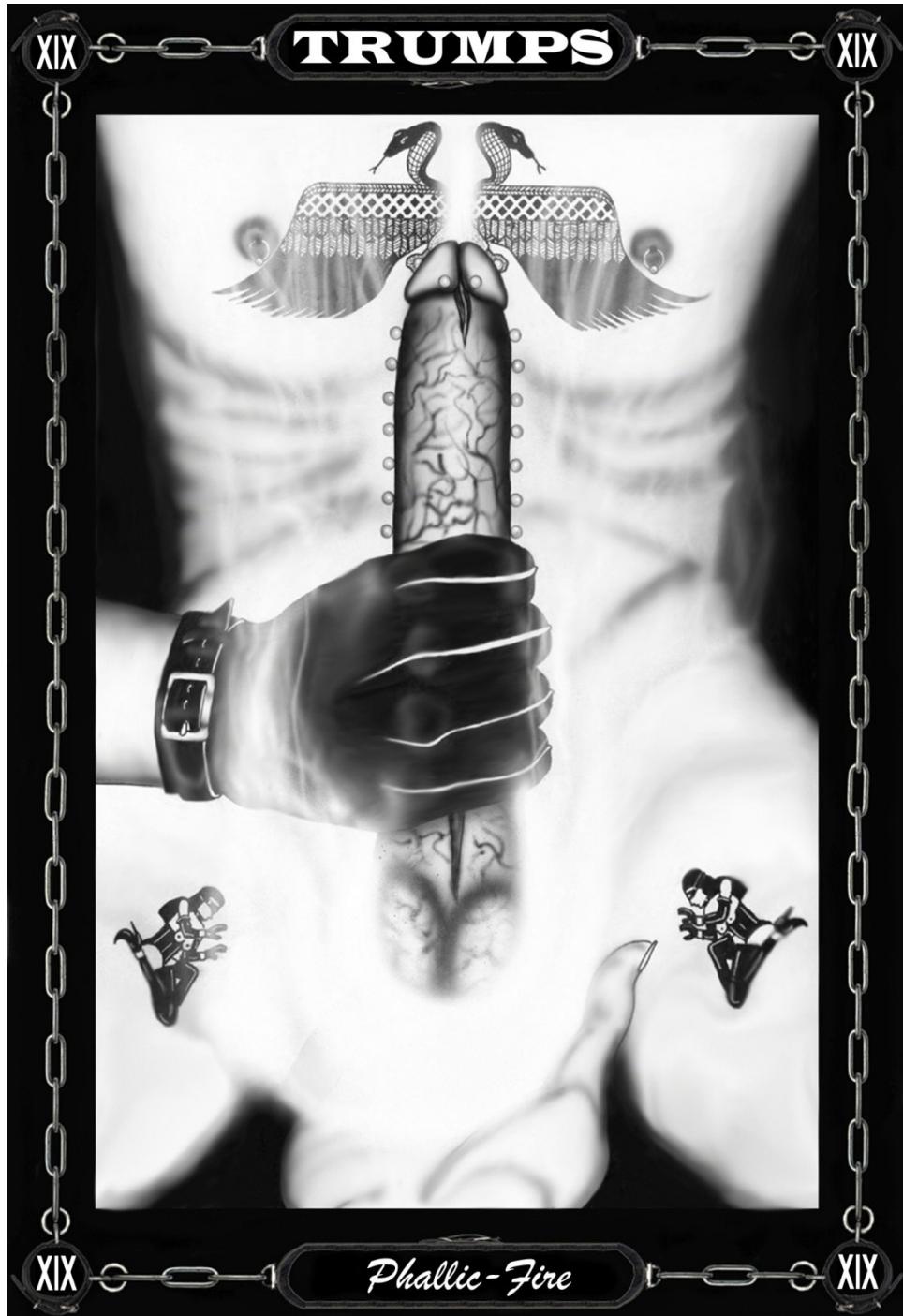
Major Arcana (a selection)
Trumps—Atu 17—The Warrior



Major Arcana (a selection)
Trump 18—Moon-Juice



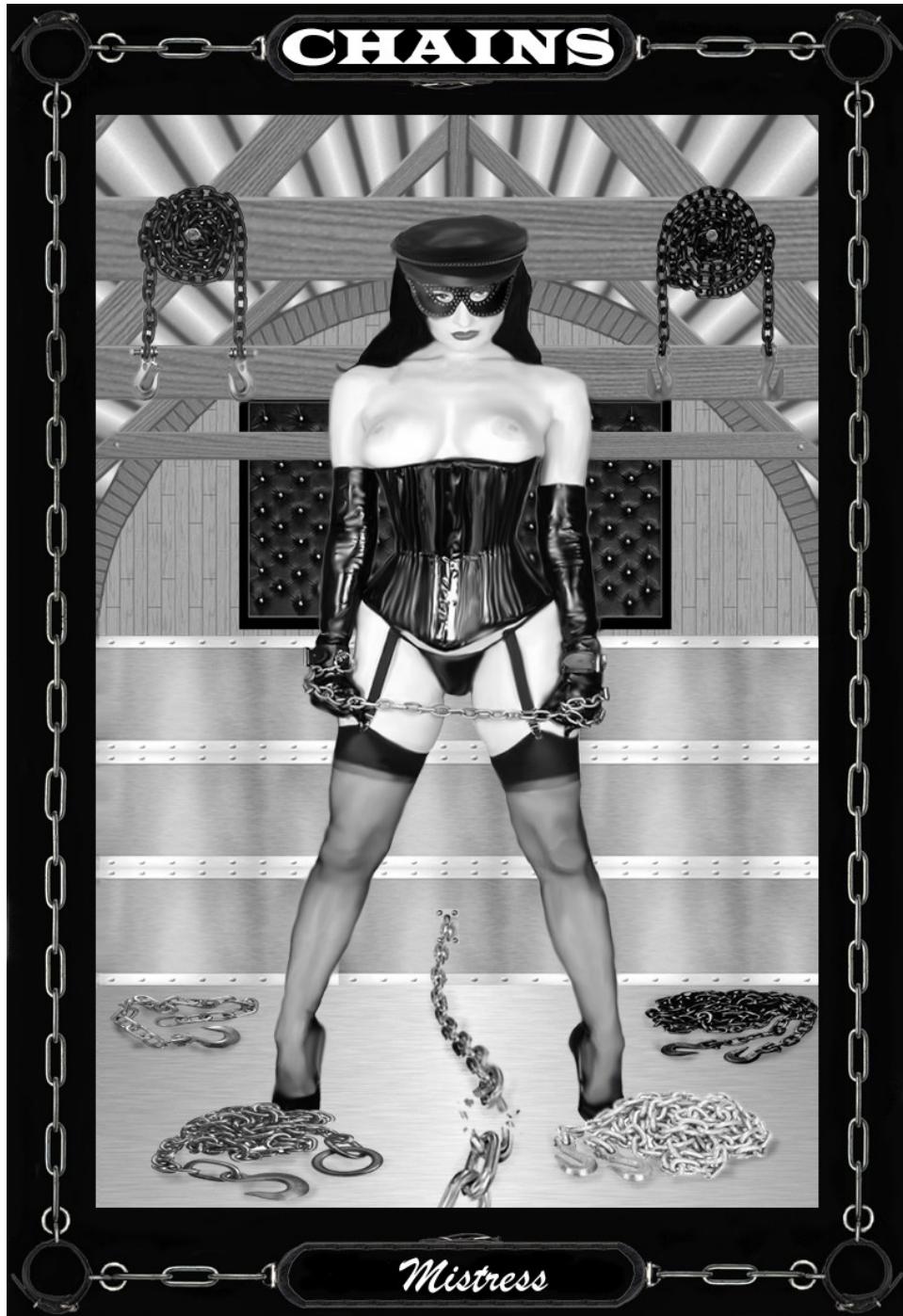
Major Arcana (a selection)
Trump—Atu 19—Phallic-Fire



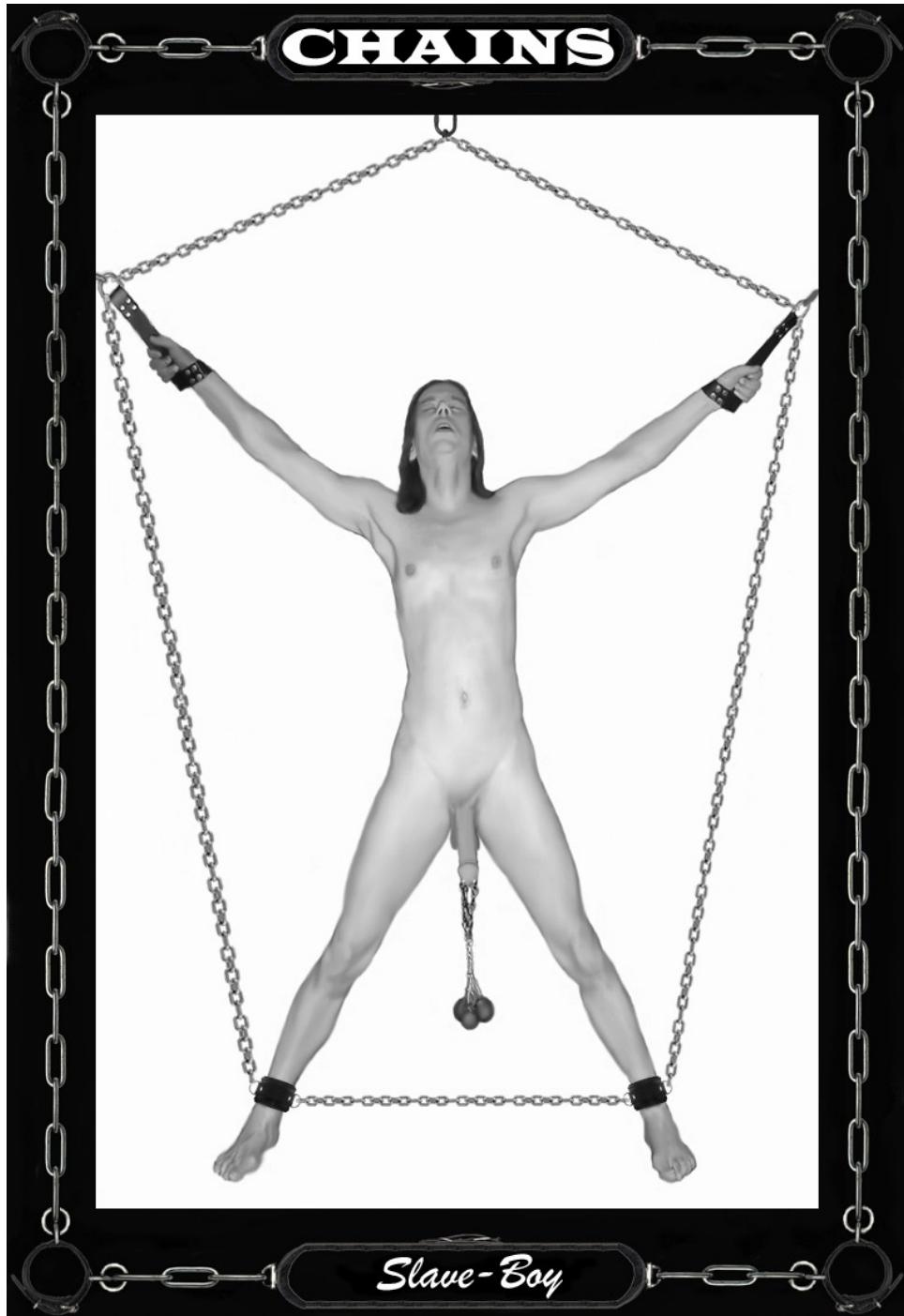
Minor Arcana
Court Cards—Chains—Master of Chains



Minor Arcana
Court Cards—Chains—Mistress of Chains



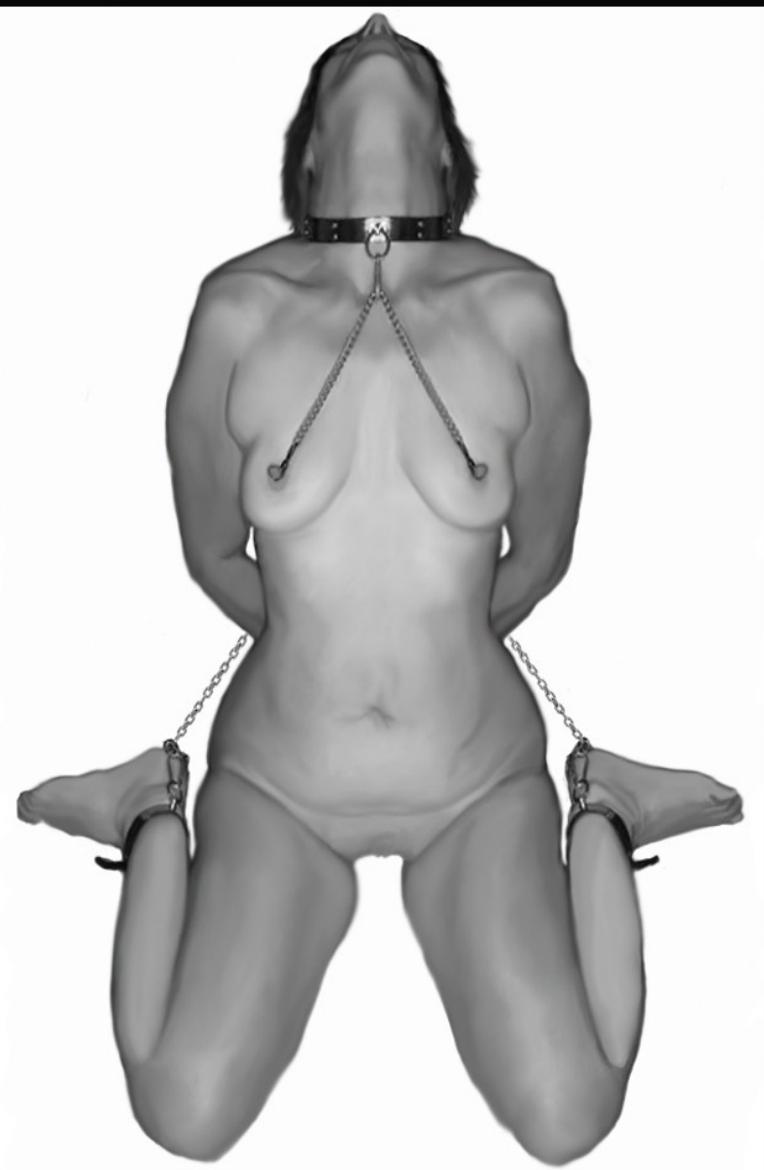
Minor Arcana
Court Cards—Chains—Slave-Boy of Chains



Minor Arcana

Court Cards—Chains—Slave-Girl of Chains

CHAINS



Slave-Girl

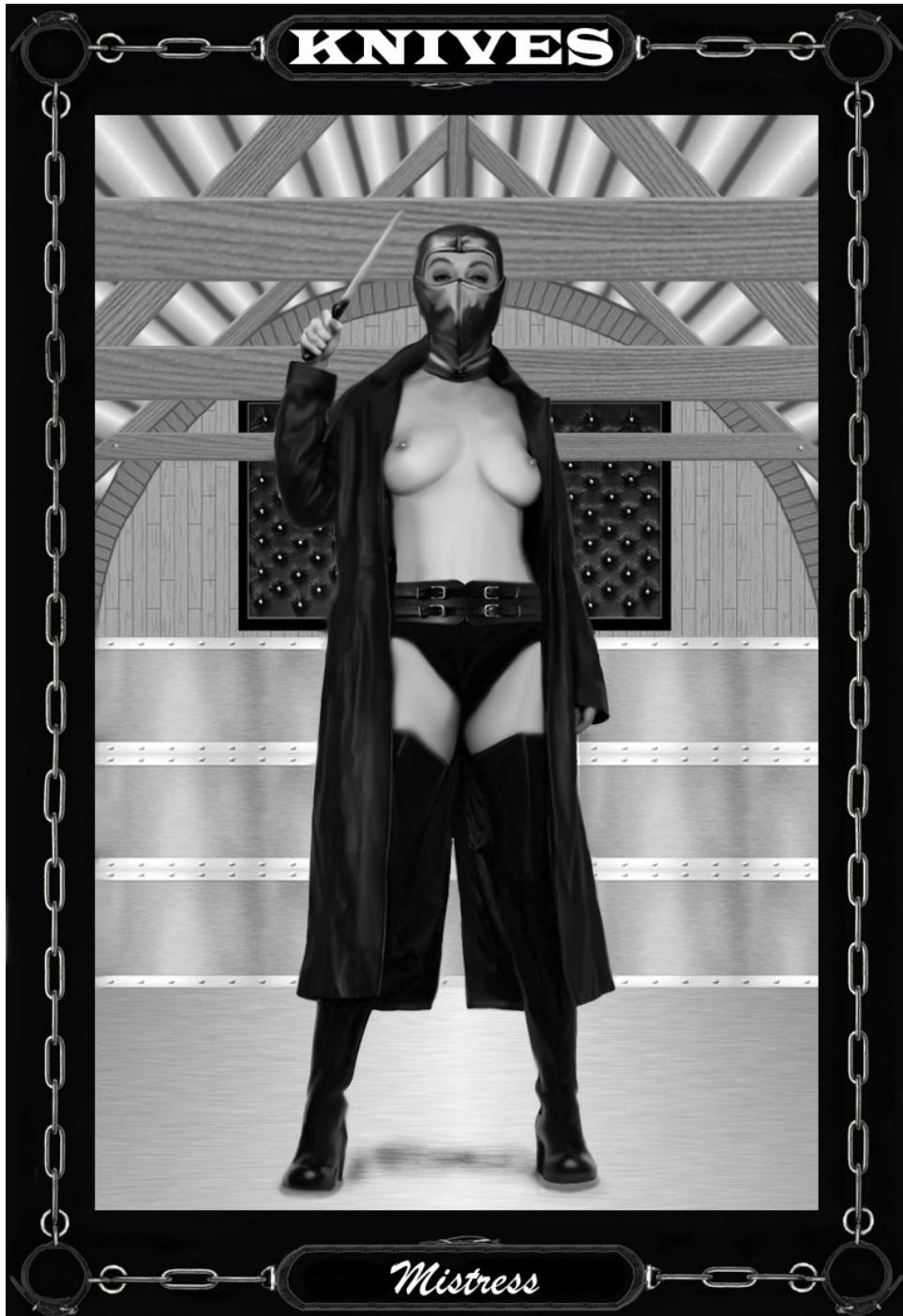
Minor Arcana
Court Cards—Knives—Master of Knives

KNIVES



Master

Minor Arcana
Court Cards—Knives—Mistress of Knives



Minor Arcana
Court Cards—Knives—Slave-Boy of Knives



Minor Arcana
Court Cards—Knives—Slave-Girl of Knives



Minor Arcana
Court Cards—Slings—Master of Slings

SLINGS



Master

Minor Arcana
Court Cards—Slings—Mistress of Slings

SLINGS



Mistress

Minor Arcana
Court Cards—Slings—Slave-Boy of Slings

SLINGS



Slave-Boy

Minor Arcana
Court Cards—Slings—Slave-Girl of Slings

SLINGS



Slave-Girl

Minor Arcana
Court Cards—Whips—Master of Whips



Minor Arcana
Court Cards—Whips—Mistress of Whips



Minor Arcana
Court Cards—Whips—Slave-Boy of Whips



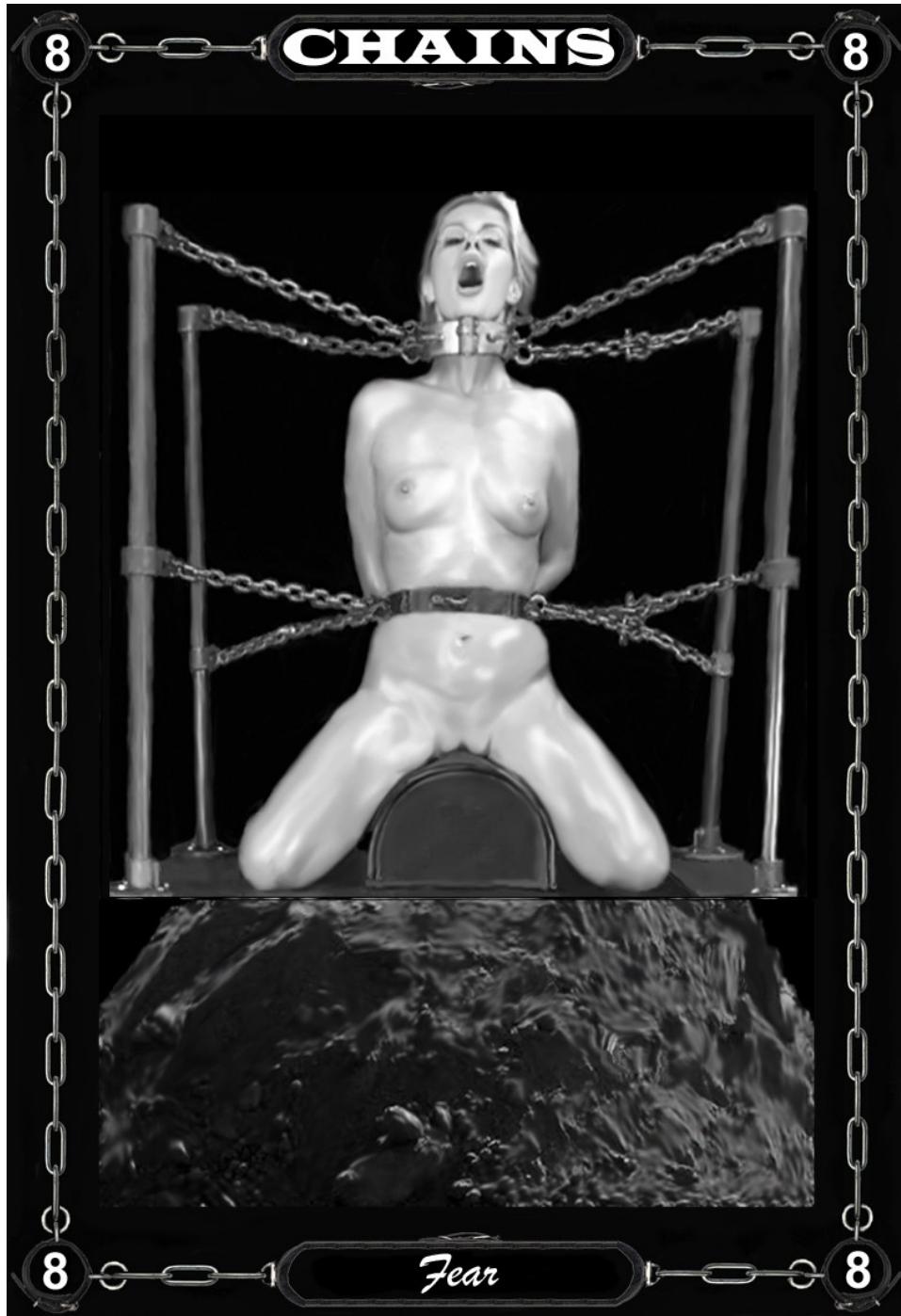
Minor Arcana
Court Cards—Whips—Slave-Girl of Whips



Minor Arcana (a selection)
Small Cards—2 of Chains—Freedom



Minor Arcana (a selection)
Small Cards—8 of Chains—Fear



Minor Arcana (a selection)
Small Cards—1 of Knives—Concentration



Minor Arcana (a selection)
Small Cards—5 of Knives—Fragmentation



Minor Arcana (a selection)
Small Cards—1 of Slings—Ecstasy



Minor Arcana (a selection)
Small Cards—2 of Slings—Joy



Minor Arcana (a selection)
Small Cards—1 of Whips—Domination



Minor Arcana (a selection)
Small Cards—10 of Whips—Submission



